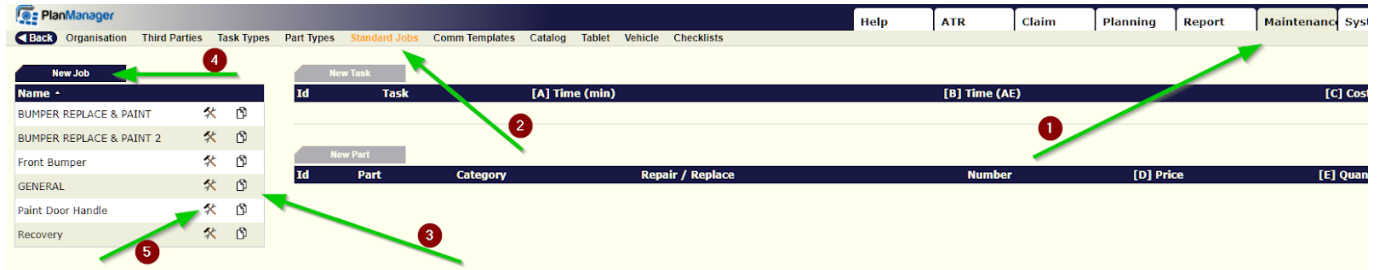


# Jobs

## How to create a standard job.

A standard job is a very powerful tool. It allows you to very rapidly create manual quotes. You can create standard jobs through the menu maintenance ① > standard jobs ②.

### Create a standard job.

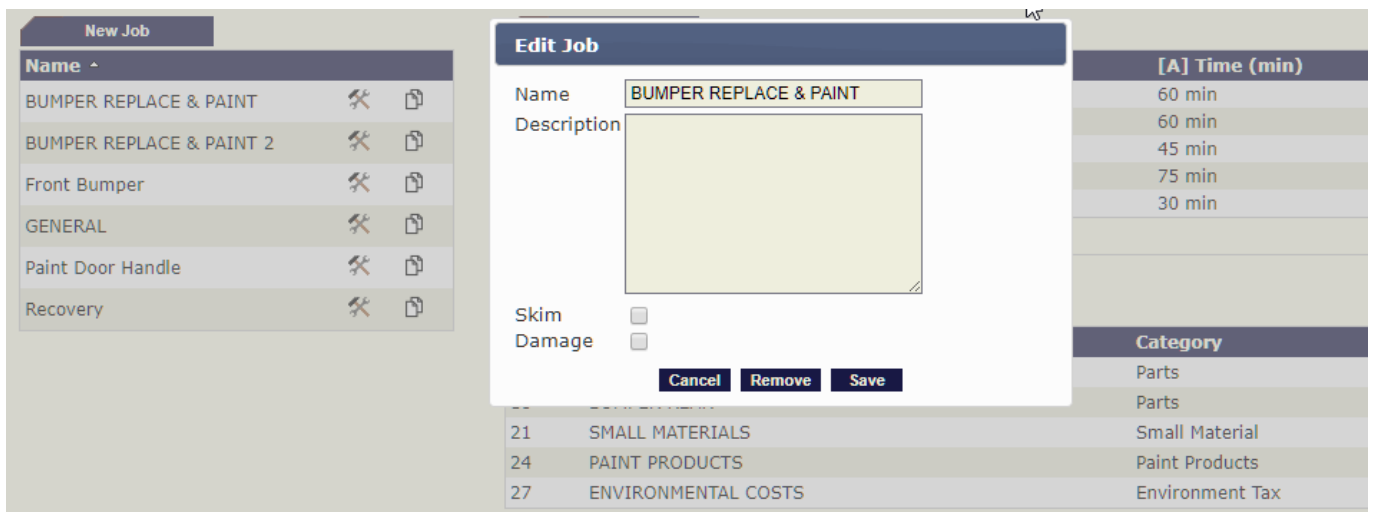


On the left side of the screen is a list ③ of all jobs in the standard system. To create a new job, click the button "New Job" ④. You can also rename or delete an existing job by clicking on the icon ⑤ to the right of the job name.

By clicking on the name of a job you activate this standard job. This means that you can edit and add new rules to that job.

So there are two actions in each line in the list: Click on the name to activate the job or click on the icon to rename or delete the job.

When you click on the 'new job' button or click an icon of an existing job, the name and the description can be entered. Click 'save' to save the job. You can delete an existing job by clicking the "delete" button.



In the popup you will find a field "Skim" & "Damage". This field affects how tasks are scheduled in the system. (if you are not using the planning, you won't use this function)

When you tick the "Skim" box, the system will adjust the specified time of the task lines to the global efficiency rate during the plan. If you leave blank the initial period

# Jobs

will be maintained throughout the plan.

The efficiency rate per employee is always taken into account when planning.

## Edit / add lines to a standard job.

Click on the name of the standard job in the list to activate the job. All existing rules of that job will be displayed in the tables right. If you do not have rules, you may notice that the buttons on top of the tables are active. The table top are tasks and the table below contains the parts.

PlanManager

Back Organisation Third Parties Task Types Part Types Standard Jobs Comm Templates Catalog Tablet Vehicle Checklists

Help ATR Claim Planning Report Maintenance System Re

New Job

Name		
BUMPER REPLACE & PAINT		
BUMPER REPLACE & PAINT 2		
Front Bumper		
GENERAL		
Paint Door Handle		
Recovery		

New Task

Id	Task	[A] Time (min)	[B] Time (AE)	[C] Cost
21	Stripping	60 min	10 AE	
24	PREPARATION	60 min	10 AE	
27	PAINT WORK	45 min	7.5 AE	
30	Re-assemble	75 min	12.5 AE	
33	Quality check	30 min	5 AE	

New Part

Id	Part	Category	Repair / Replace	Number	[D] Price	[E] Quantity
15	BUMPER FRONT	Parts	- / ✓			1
18	BUMPER REAR	Parts	- / ✓			1
21	SMALL MATERIALS	Small Material	✓ / -			1
24	PAINT PRODUCTS	Paint Products	✓ / -		£ 75.00	1
27	ENVIRONMENTAL COSTS	Environment Tax	✓ / -		£ 15.00	1

You can add new tasks and items by clicking the "New Task", respectively. Clicking 'New Item' topped the charts. To edit an existing rule in one of the tables, click on the appropriate line in the table. You will then see one of these pop-ups:

New Task				
Id	Task			
21	Stripping			
24	PREPARATION			
27	PAINT WORK			
30	Re-assemble			
33	Quality check			

New Part				
Id	Part	Category	Repair / Replace	
15	BUMPER FRONT	Parts	- / ✓	
18	BUMPER REAR	Parts	- / ✓	
21	SMALL MATERIALS	Small Material	✓ / -	
24	PAINT PRODUCTS	Paint Products	✓ / -	
27	ENVIRONMENTAL COSTS	Environment Tax	✓ / -	

**New Task Rule**  
Task Type: Stripping  
Time (min):  
Time (AE):  
Cost:  
POLISHING  
SMART REPAIR  
Aluminium

## New task rule

Select the task type and adjust the time and costs to. If you enter the time in minutes, the field in AE will be adjusted automatically, and vice versa.

# Jobs

Then click save to create the new line or save the changes to the existing rule. The fields with the "=" - sign are formula fields to calculate the data when the default values are adjusted by applying the job.

## New part rule

Select item type and give the item a name and a number. Enter a price and quantity, and check the box if it is a component to be replaced.

Again, you find formula fields back for the price and quantity.

For a job with fixed values, you do not need formulas. However, if the job template has no fixed values, it can be useful to calculate related values when the user passes the amounts and times.

Unique solution ID: #1500

Author: Jean-Marie

Last update: 2021-11-10 15:46